



# **Session 7: 5G networks and 3GPP Release 15**

# ITU Asia-Pacific Centre of Excellence Training On "Traffic engineering and advanced wireless network planning"

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### **Objectives**



# Present 5G networks architecture and main technologies (radio interface, cloud and virtualization etc.).





# I. 5G Concepts and Technologies

# II. 5G Radio Features

# III. 3GPP Release 15



Agenda



# I. 5G Concepts and Technologies

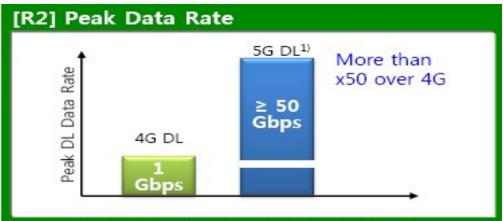
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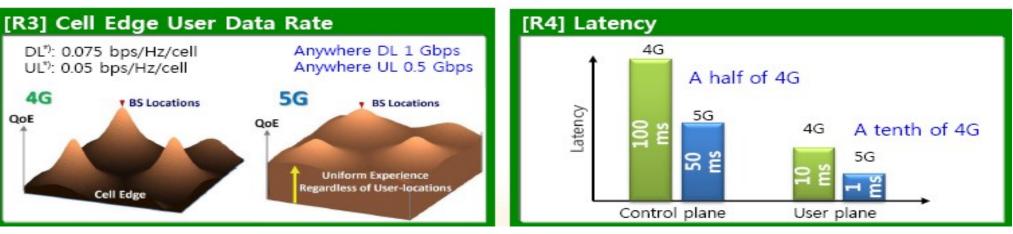
#### 5G versus 4G (1)







1) 5G Peak UL data rate: a half of Peak DL data rate



Source: 5G Forum



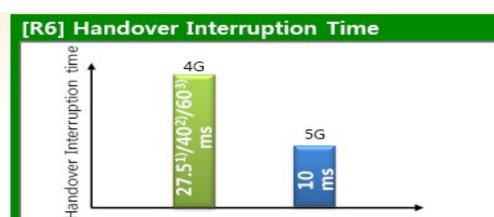
#### 5G versus 4G (2)





#### [R7] Areal Capacity

- In order to accommodate the explosive increase of future mobile data traffic, 5G RAN should be able to scale-up system capacity by adding more cells in a target area
- If necessary, a metric value in unit of bps/km<sup>2</sup> may be specified.



Intra-frequency, 2) inter-frequency within a spectrum band
 inter-frequency between spectrum bands

#### [R8] Energy Efficiency

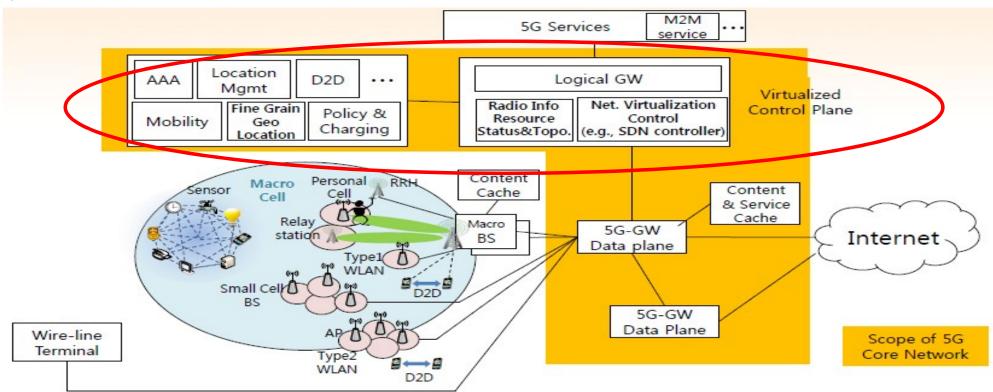
- 5G radio access technology design should aim for higher energy efficiency against increased device/network energy consumption required on 5G wireless communications.
- If necessary, a metric value in unit of J/bit may be specified.

Source: 5G Forum

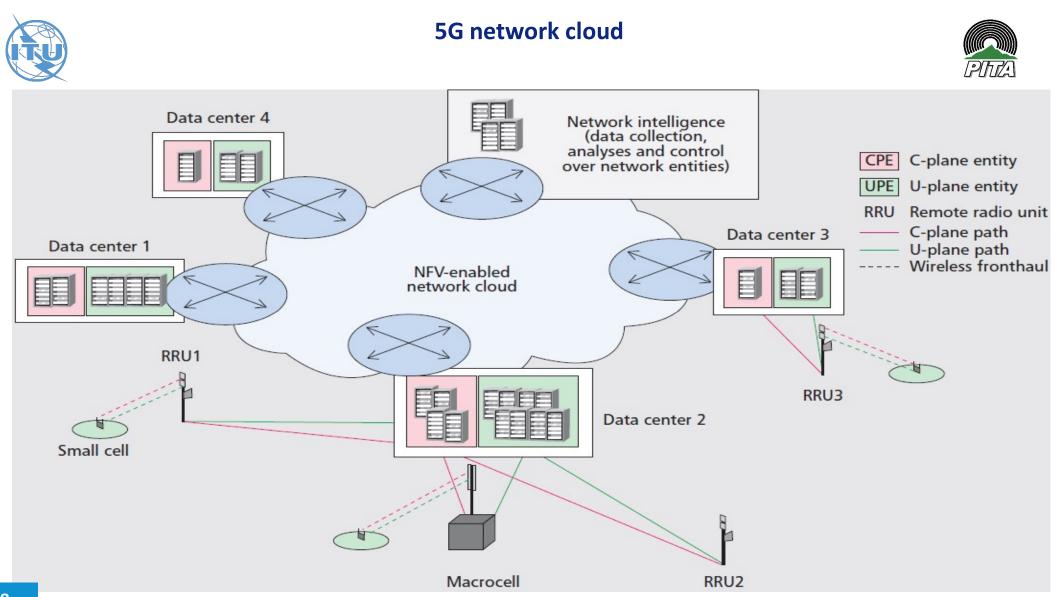


#### **5G Network Architecture**





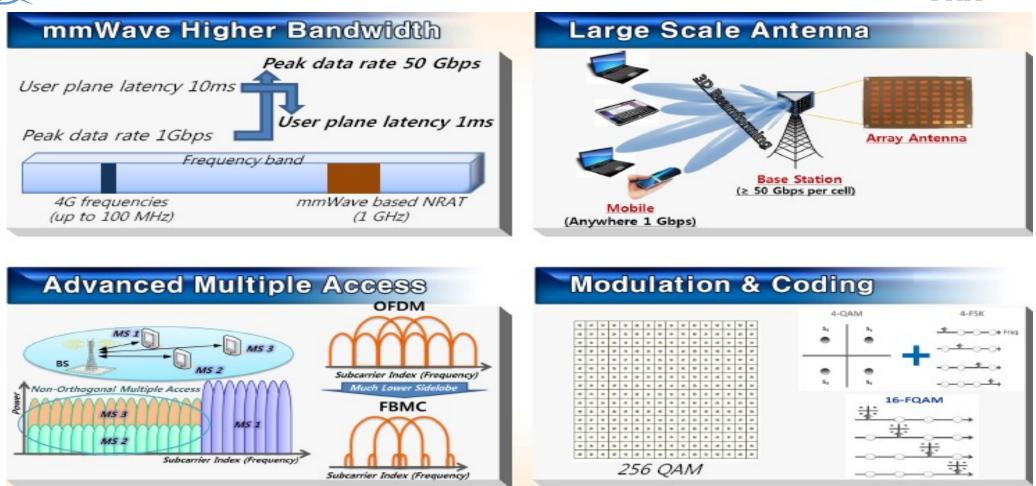
- > 5G core network covers both wire-line and wireless accesses
- > Control plane is separated from the data plane and implemented in a virtualized environment
- > Fully distributed network architecture with single level of hierarchy
- ➢ GW to GW interface to support seamless mobility between 5G-GW
- Traffic of the same flow can be delivered over multiple RAT





#### **5G Enabling Technologies**





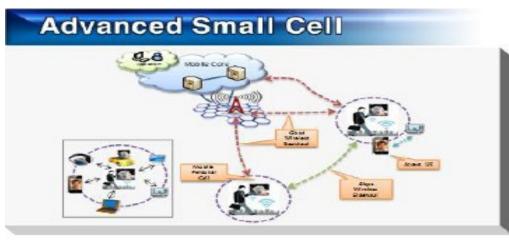
**NRAT**: New Radio Access Technology, **FBMC**: Filter-Bank Multi-Carrier **FQAM**: Frequency, Quadrature Amplitude Modulation

Source: 5G Forum

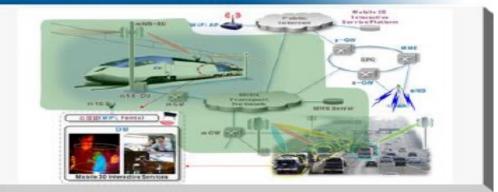


#### **5G Wireless Network Requirements**





#### Moving Backhaul



# Fast and Seamless Handover

#### Fully Distributed Network

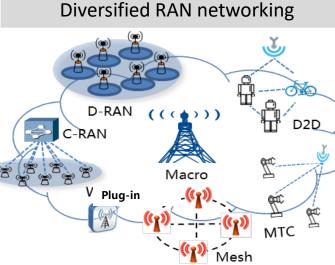


Source: 5G Forum

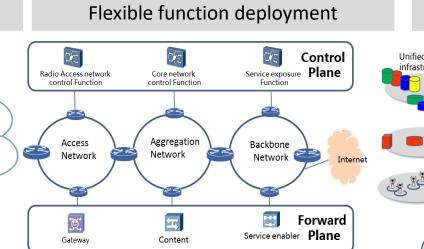
#### **5G Network Technology Features**



# The innovative features of 5G network can be summarized as diversified RAN networking, flexible function deployment, and on-demand slicing.

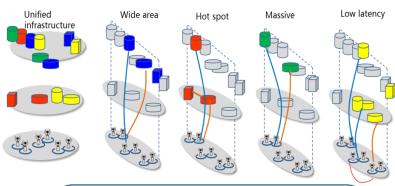


- Support diverse networking mode: C-RAN, D-RAN, mesh,D2D, BS plug-in
- To fit different 5G wireless scenarios



- Modularized Network function
- Network functions can be deployed flexibly based on NFV platform

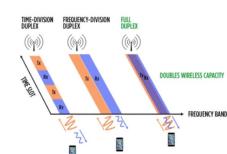
#### On-demand slicing



- •One Logical Architecture, maps to multiple Service Slices.
- •Orchestrating network resource ondemand for each slice.
- Isolated slices ensure efficiency, elasticity, security and robustness



#### **Disruptive Technology Directions for 5G**

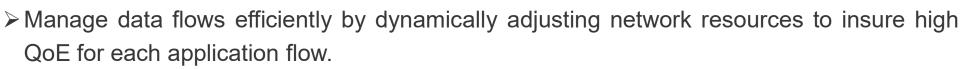


• QAM256

• Full duplex

NOMA multiplexing

- Flexible and powerful nodes at the edge:
  - > Offload the traffic from the core network,



TDMA

OFDMA

- **Mobile Edge Computing:** More content cached at the edge (reduces core network traffic at BH and reduces latency).
- Optimized content delivery, Pre-caching of user generated content and Internet content based on estimated popularity, social trends and used presence and preferences. Better utilize network pipelines based on context information.



Frequency

CDMA

Frequency

NOMA

FDMA

Frequency





- **Device-centric architectures**: Better routes information flows with different priorities and purposes toward different sets of nodes.
- **Millimeter wave (mmWave)**: mmWave technologies standardized for short-range services and niche applications (small-cell backhaul).
- **Massive MIMO**: very high number of antennas to multiplex messages for several devices on each time-frequency resource, focusing the radiated energy toward the intended directions while minimizing intra and intercell interference.
- Smarter devices: 2G-3G-4G cellular networks were built with complete control at the infrastructure side. 5G based on the device intelligence within different layers of the protocol stack (e.g., D2D) or smart caching at the mobile side.
- Native support for M2M and D2D communication.
- SDN and NFV
- Cloud RAN



Agenda



# **V. 5G Radio Features**

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- Multiple access and advanced waveform technologies combined with coding and modulation algorithms
- Interference management
- Authorized Shared Access (ASA) or Licensed Shared Access (LSA)
- Service delivery architecture
- Mass-scale MIMO
- Single frequency **full duplex** radio technologies
- Virtualized and cloud-based radio access infrastructure





Advanced physical layer techniques:

- Higher-order modulation and coding schemes (MCS), such as 256-quadrature amplitude modulation (QAM),
- ➢ mMIMO,
- Add some intelligence at the transmitter and receiver to coordinate and cancel potential interference at the receiver,
- > Introduce new schemes such as **non orthogonal multiple access** (NOMA),
- ➢ Filter bank multicarrier (FBMC),
- Sparse coded multiple access (SCMA),
- Advanced power control,
- > Successive interference cancelling (SIC).

SIC + NOMA can Improve overall throughput in macrocells compared to orthogonal multiple access schemes by up to 30 percent even for high-speed terminals.



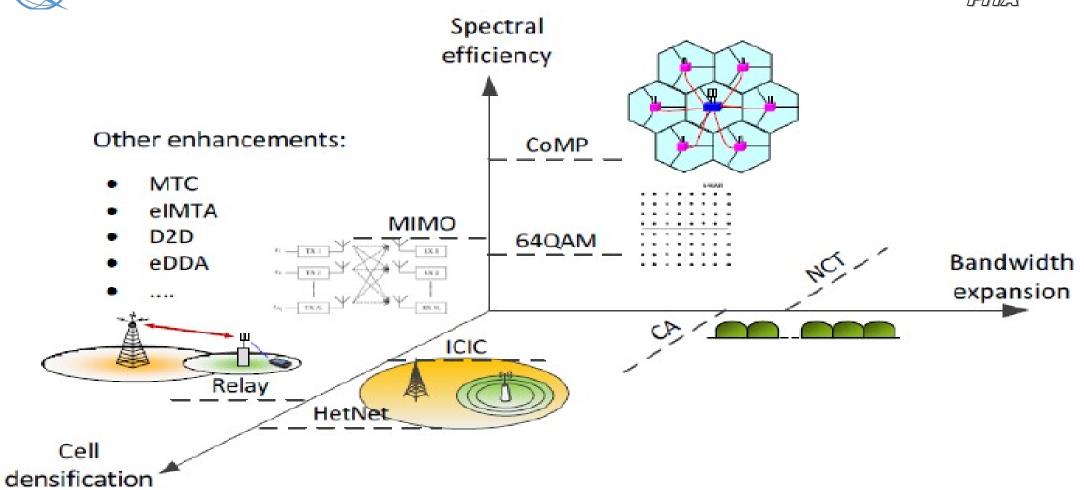
#### **3 Dimensions for Capacity Enhancements**



Spectrum Efficiency	X Spectrum Extension/ Utilization X Network Efficiency/ Density = 1000x Capacity		
Dimensions	Feasible technologies		
Spectrum efficiency	<ul> <li>Interference management and traffic adaptation (IMTA)</li> <li>Multiple antennas (MIMO) / Massive MIMO / Smart antenna</li> </ul>		
Spectrum extension	<ul> <li>New Carrier Type (NCT)</li> <li>Carrier aggregation (CA)</li> <li>TV white space</li> <li>Visible Light Communication (VLC)</li> <li>Cognitive Radio (CR)</li> </ul>		
Network configuration & optimization	<ul> <li>Small cell deployment (relay / backhaul)</li> <li>Efficient machine type communication (MTC)</li> <li>Direct communication (D2D)</li> <li>Self-organizing network (SON)</li> <li>Heterogeneous network (HetNet)</li> <li>Software-defined network (SDN)</li> </ul>		

#### **3** Dimensions for Capacity Enhancements







#### **Identified frequency bands**



**Below 6 GHz** Above 6 GHz (Regional Recommendations from ITU) 300 MHz 6 GHz MS, MS, MS, (t) FS, FSS FS, FSS FS, FSS GHz \*\*\*\* 410-430, 470-694/698, < 1 GHz 25.25 27.5 40.5 42.5 694/698-790<sup>[1]</sup> [MHz] Region 1 1300-1400, 1427-1525/1527, 1-2 GHz 1695-1700/1710 [MHz] 29.5 31.3 33.8 36 27.5 40 41 42.5 Region 2 18.4 2-3 GHz 2025-2100, 2200-2290, [MHz] 2700-3100 18.1 18.6 27 29.5 38 39.5 14 3-5 GHz 3300-3400, 3400-4200, Region 3 [MHz] 4400-5000 **Current Usage** Current Usage 5-6 GHz : LMDS, FSS US US : Fixed P-P System 5150-5925, 5850-6245 **MOBILE Primary** [MHz] EU : Fixed P-P Link EU : Fixed P-P Link **FSS Earth Station** Korea : Broadcasting Relay No MOBILE **Global Interest Bands for WRC-15** Korea : Maritime Use [1] WRC-15 AI 1.2 MS : Mobile Service FSS : Fixed Satellite Service LMDS : Local Multipoint Distribution Service 24 © 2014 Samsung DMC R&D Communications Research Team FS : Fixed Service P-P : Point to Point WRC15 WRC19 45GHz available Requirement >500MHz for IMT-2020 for future Cellular Access and Self-Backhaul







# •3.5 GHz (16% of total number of trials) •26/28 GHz (19% of total number of trials)



#### System configuration for LTE-A and 5G systems from 6-100 GHz



Parameter	LTE-Advanced	cmWave	mmWave
Frequency band	≤6 GHz	6-30 GHz	30-100 GHz
Carrier bandwidth	100 & 200 MHz	500 MHz	2 GHz
Modulation order	64 QAM	256 QAM	64 QAM
MIMO combination	8x8	8x8	2x2
SU-MIMO rank	8	8	2
MU-MIMO rank	2	2	2
Antenna configuration	10x1 AAS 8 antenna ports MIMO (macro)	Omni directional 4 antenna ports	4x4 AAS 4 sectors 2 antenna ports



#### Unified 5G design across spectrum types and bands



Licensed Spectrum Cleared spectrum EXCLUSIVE USE Shared Licensed Spectrum Complementary licensing SHARED EXCLUSIVE USE Unlicensed Spectrum Multiple technologies SHARED USE

Below 1 GHz: longer range, massive number of things

Below 6 GHz: mobile broadband, mission critical

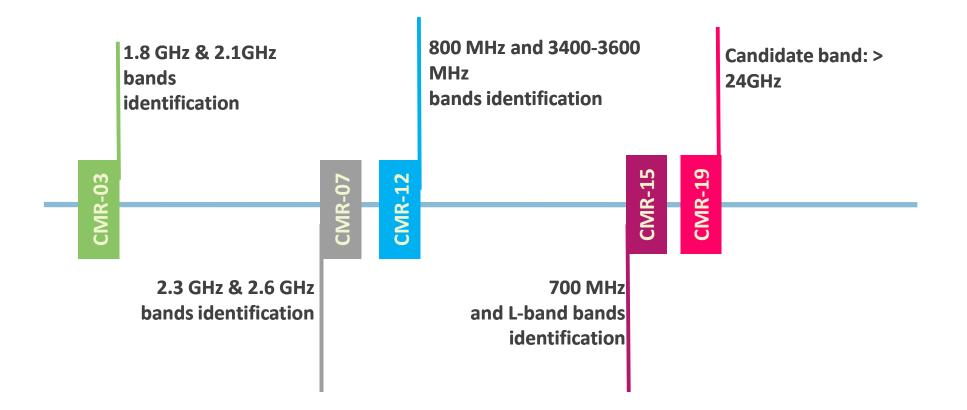
Above 6 GHz including mmWave: for both access and backhaul, shorter range





#### **IMT Spectrum – Deadlines**







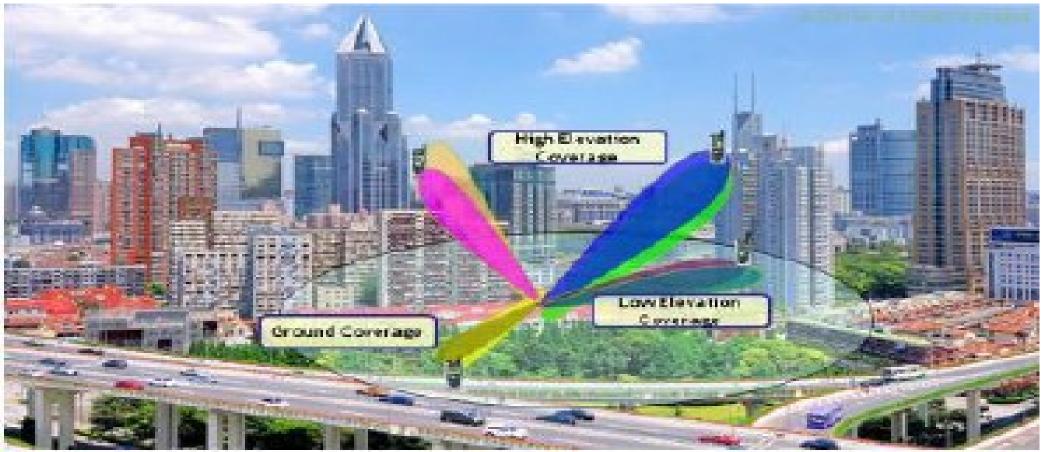


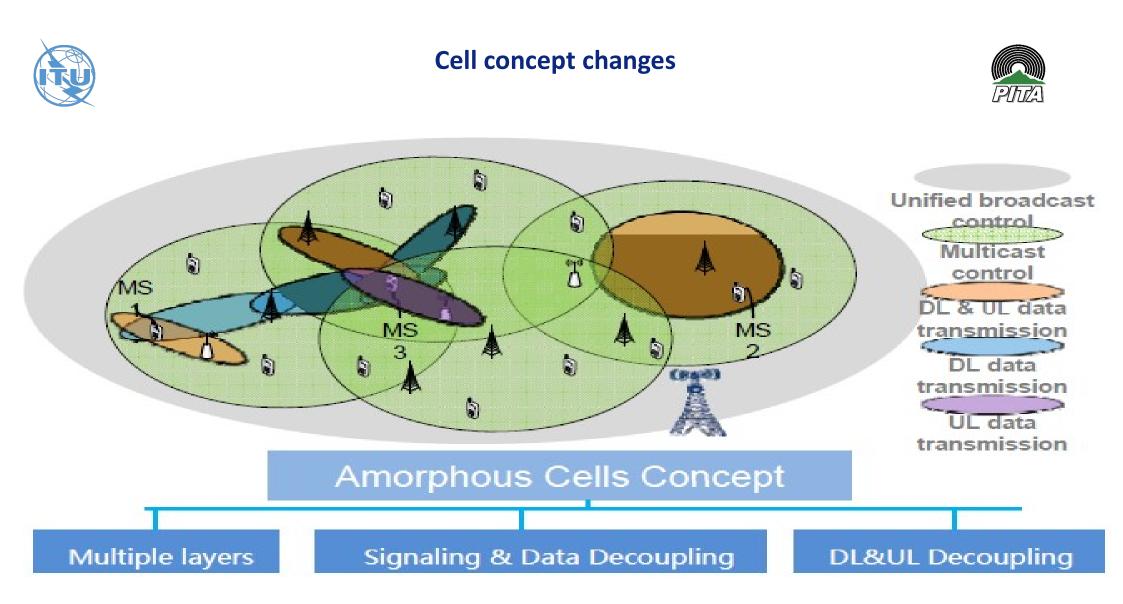
# 3D beamforming and cell concept change



#### **3D Beamforming**



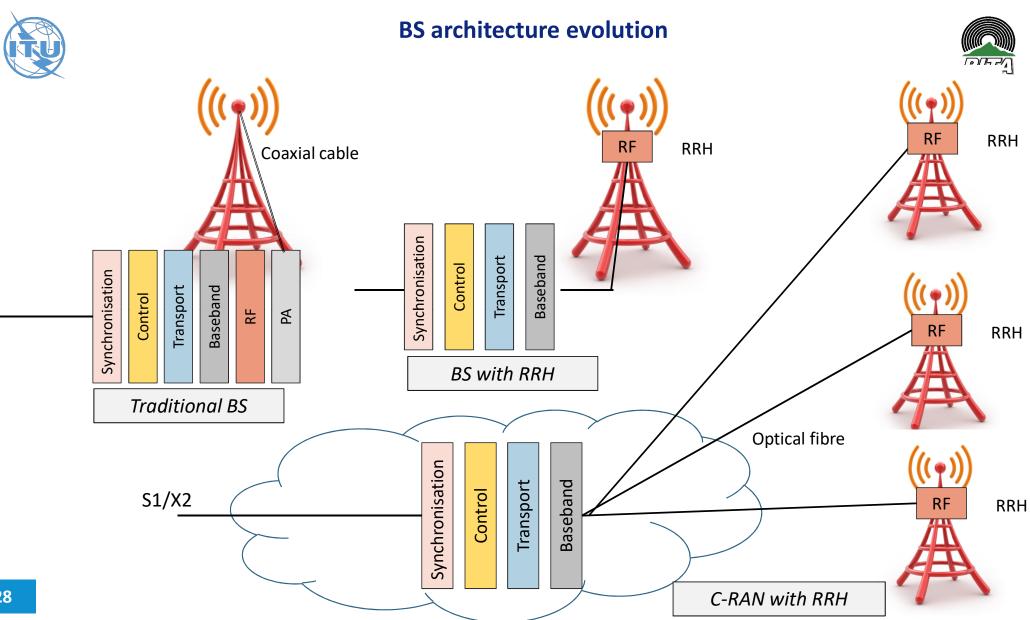




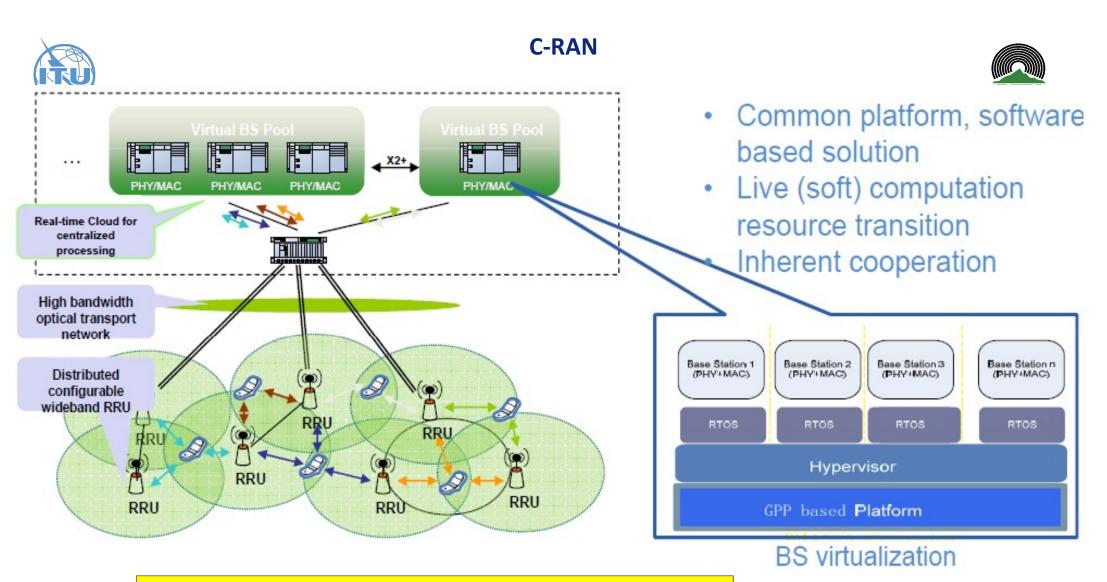




# **Cloud RAN**



#### 



C-RAN allows significant savings in OPEX and CAPEX. Ex. China Telecom: 53% savings in OPEX and 30% in CAPEX.

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C-RAN = Separation of the radio elements (**RRH**) of the BS from the elements processing the BB signal (**BBU**).

**BBUs**: main RAB intelligence aggregated and **centralized** in a single location of **virtualized** into the cloud (BBU pools) in the operator controlled premises.

Simpler radio equipment at the network edge, easier operation and cheaper maintenance.

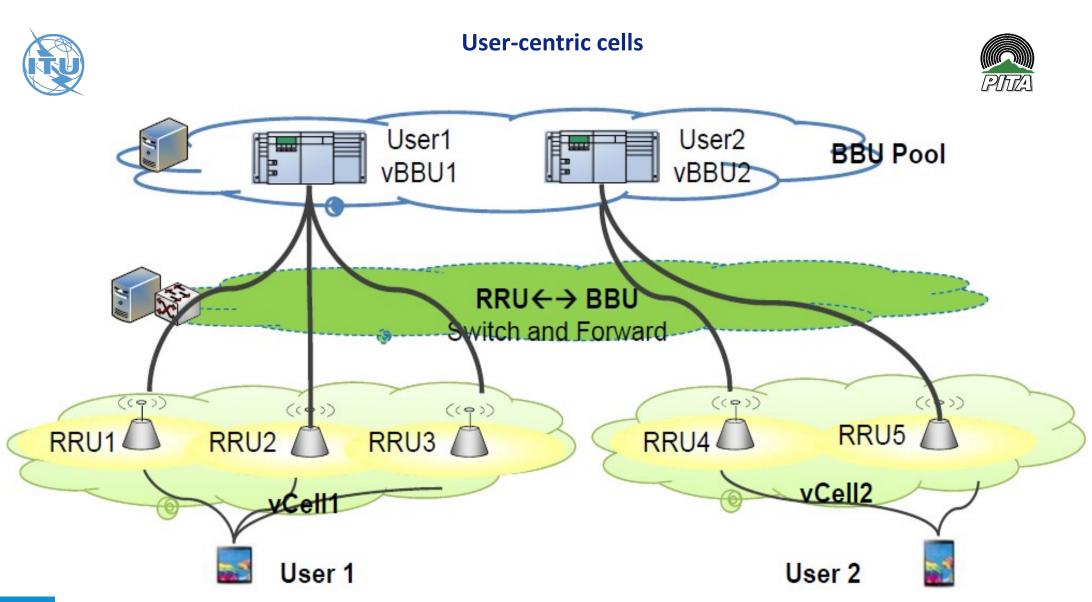
SRRHs *deployment cost decreases* considerably (installation footprint is much smaller).

Sho refrigeration and no costly on-site construction for RRHs.

SBUs *shared* and *turned off* when necessary reducing the cost of maintaining the network with *low loads*.

SC-RAN enables the use of *cooperative radio techniques*, CoMP, allowing interference reduction between different radio transmissions. Enables denser RRH deployments as interference among BSs is better mitigated.

C-RAN **challenges**: BBU and RRH must be connected through a high-speed, low-latency and accurately synchronized network (the fronthaul).



**Elimination of cell boundaries** 

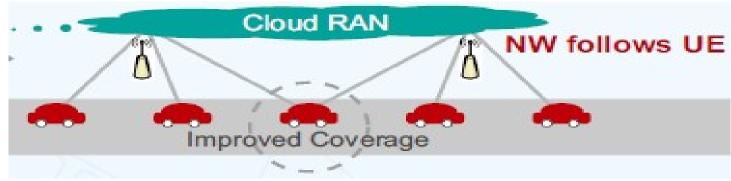


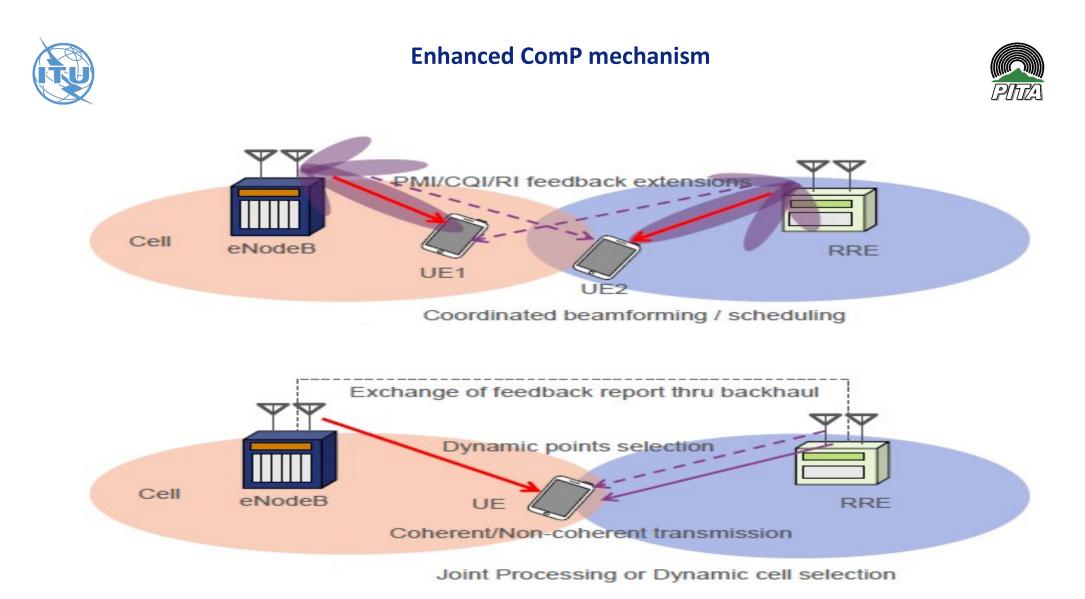


• Classical networks: devices associate with a cell.



 5G = virtualized device centric network: access point(s) associated with the device. The cell moves with and always surrounds the device.







Agenda



# **VII. Architecture Features**



#### **5G Network Technology Architecture**



# Driven by requirements and new IT technologies, 5G network can be re-constructed into three-planes based architecture.

#### **Requirements driven**

- 5G scenarios and KPI
- Operation enhancement
- Smooth evolution consideration

#### Technologies driven

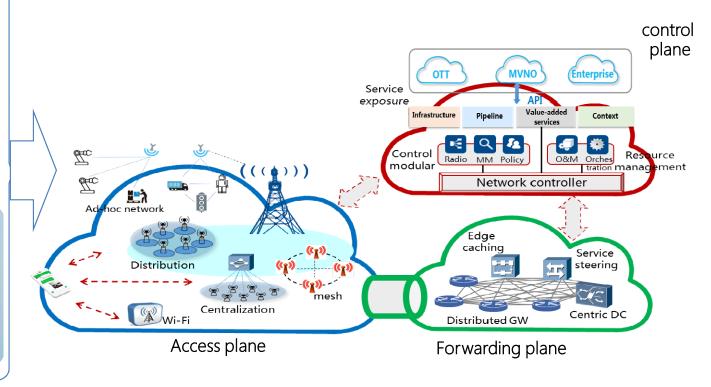
#### NFV

separation of software and hardware, provide flexible infrastructure platform

#### SDN

separation of control function and forwarding function , impact on architecture design

#### **Three-planes based 5G network architecture**

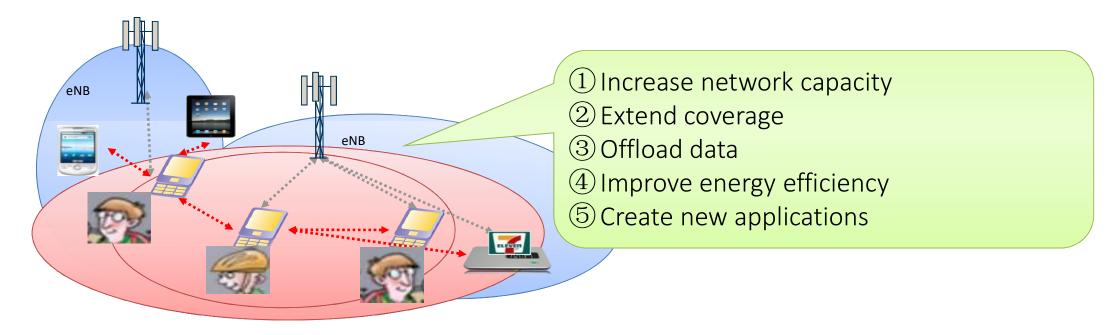




#### **Device-to-Device (D2D) Communications**



Enable devices to communicate directly without an infrastructure of access points or base stations.





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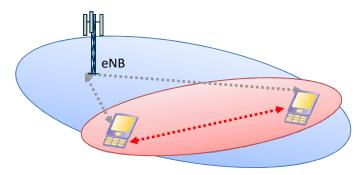
#### **Device-to-Device Communications**



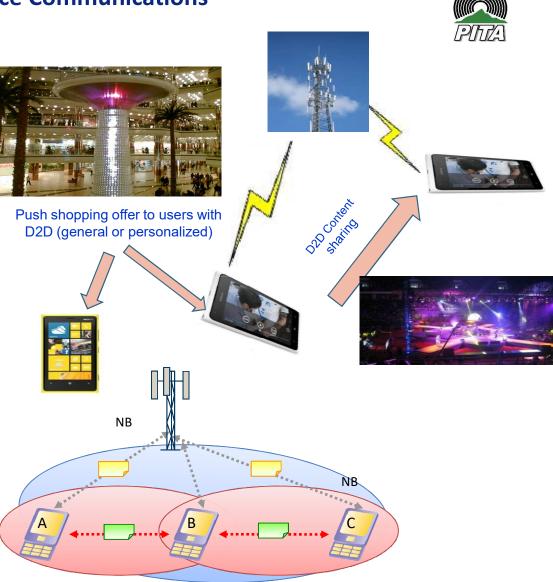
Peer-to-peer Communications

# Cooperative Communications

➤Cooperative Mobile as Relay ➤Cooperative Diversity



Wireless Network Coding





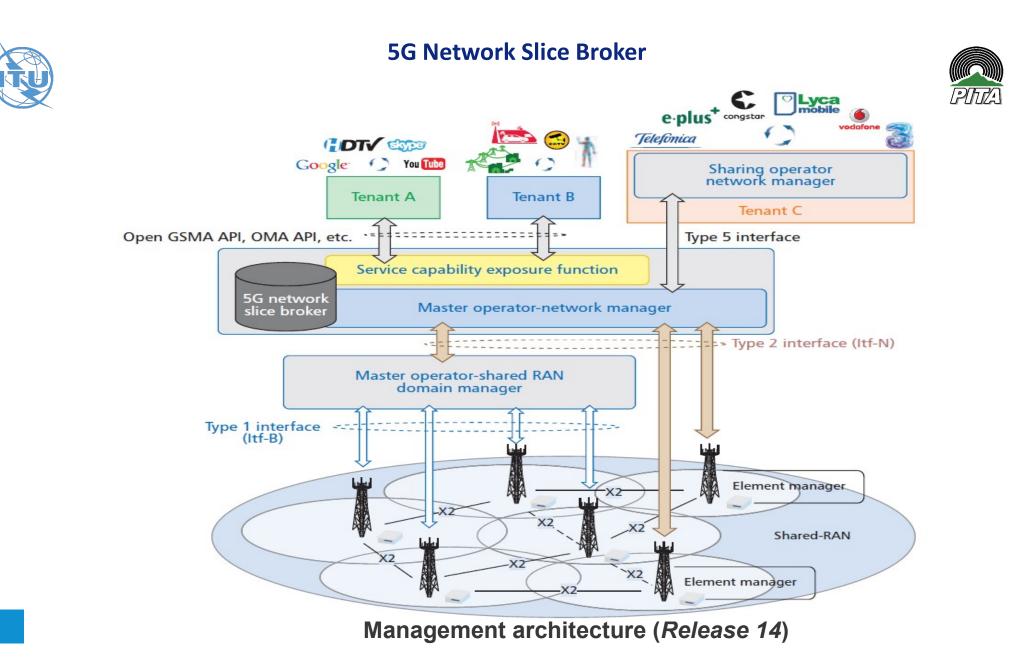


Allows differentiated treatment depending on each customer requirements. Mobile Network Operators (MNO) can consider customers as belonging to different tenant types with each having different service requirements that govern in terms of what slice types each tenant is eligible to use based on SLA and subscriptions

- **RAN awareness of slices:** supports a differentiated handling of traffic for different pre-configured network slices.
- Selection of RAN part of the network slice: RAN shall support the selection of the RAN part of the network slice, by one or more slice ID(s) provided by the UE or the CN which unambiguously identifies one or more of the pre-configured network slices in the PLMN.
- **Resource management between slices**: a single RAN node can support multiple slices. The RAN can apply the best RRM policy for the SLA in place to each supported slice.

#### Support of QoS

**Resource isolation between slices:** May be achieved by means of RRM policies and protection mechanisms to avoid that shortage of shared resources in one slice breaks the SLA for another slice. It is possible to fully dedicate RAN resources to a certain slice.



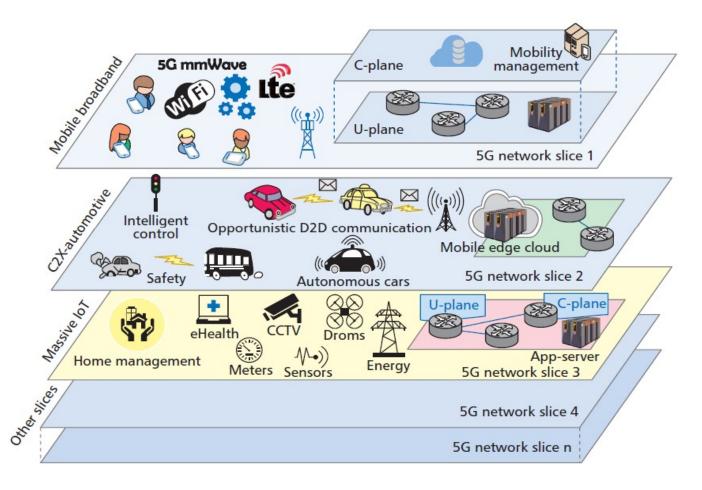


#### **5G network slices structure**



In composing and allocating network slicing:

- Software defined control and separation of control/data plane: Network programming via SDN APPs
- Network function virtualization: (De)compose/allocate VNFs
- Flexible service chaining and service provision
- Edge cloud services closer to the user
- QoS provision policy
- Selection of RAT / fix access





Agenda



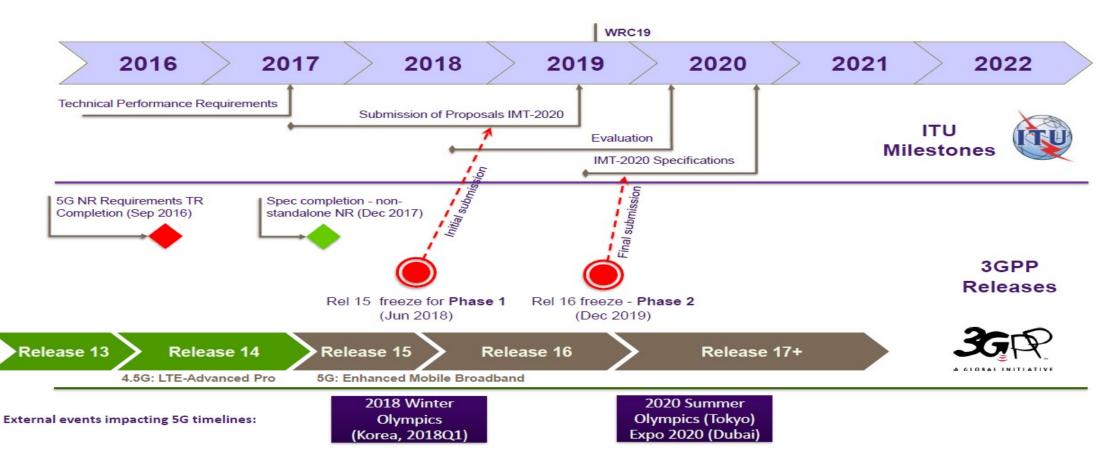
# **IV. 3GPP Release 15**

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#### 5G Timelines: ITU-R and 3GPP









- Scope:
- Standalone (full control plane and data plane functions are provided in NR) and Non-Standalone NR (control plane functions of LTE and LTE-A are utilized as an anchor for NR) Operations

# Spectrum Below and Above 6 GHz

- Enhanced Mobile Broadband (eMBB: supports high capacity and high mobility (up to 500 km/h) radio access (with 4 ms user plane latency)
- Ultra-Reliable and Low Latency Communications (URLCC): provides urgent and reliable data exchange (with 0.5 ms user plane latency).
- Massive Machine-Type Communications (mMTC): infrequent, massive, and small packet transmissions for mMTC (with 10 s latency).



### Preliminary 5G (NR) KPIs



Item	Value
Peak data rate	20 Gbps for downlink, 10 Gbps for uplink
Peak spectral efficiency	30bps/Hz for downlink and 15bps/Hz for uplink
Bandwidth	Up to 1 GHz (DL+UL). Pending ITU-R
Control plane latency	10ms
User plane latency	URLLC: 0.5ms for DL and 0.5ms for UL, eMBB: 4ms for DL and 4ms for UL
Latency for infrequent small packets	No worse than 10 ms
Mobility interruption time	Oms
Inter-system mobility	At least with LTE/LTE evolution (other systems TDB)
Reliability	99.999% for URLLC and eV2X
Coverage	UL link budget will provide at least the same MCL as LTE
UE battery life for mMTC	>10 years requirement, 15 years desirable
Cell/Cell edge spectral efficiency	3x spectral efficiency of IMT-Advanced
Connection density	1000000 device/km2 in urban environment
Mobility	500 km/h

3GPP TR 38.913 (Draft 2016-09)



#### **5G 3GPP terminology**



- **eLTE eNB:** The eLTE eNB is the evolution of eNB that supports connectivity to EPC and NGC.
- **gNB:** A node which supports the NR as well as connectivity to NGC.
- New RAN: A Radio Access Network which supports either NR or E-UTRA or both, interfacing with the NGC.
- New Radio: A new radio access technology .
- **Network Slice:** A Network Slice is a network created by the operator customized to provide an optimized solution for a specific market scenario.
- **Network Function:** A Network Function is a logical node within a network infrastructure that has well-defined external interfaces and well-defined functional behaviour.
- NG-C: A control plane interface used on the NG2 reference points between New RAN and NGC.
- NG-U: A user plane interface used on the NG3 reference points between New RAN and NGC.
- **Non-standalone NR**: A deployment configuration where the gNB requires an LTE eNB as anchor for control plane connectivity to EPC, or an eLTE eNB as anchor for control plane connectivity to NGC.
- **Non-standalone E-UTRA**: A deployment configuration where the eLTE eNB requires a gNB as anchor for control plane connectivity to NGC.
- User Plane Gateway: Termination point of the NG-U interface.





- Ability to operate in any frequency band, including low, mid, and high bands.
- Network can support both LTE and 5G NR, including **dual connectivity** with which devices have simultaneous connections to LTE and NR.
- A system architecture that enables user services with **different access systems**, such as WLAN.
- 5 Gbps peak downlink throughput in initial releases, increasing to **50 Gbps** in subsequent versions.
- **OFDMA in downlink and uplink**, with optional Single Carrier Frequency Division Multiple Access (SC-FDMA) for uplink. Radio approach for URLLC to be defined in Release 16, but Release 15 will provide physical layer frame structure and numerology support.
- Massive MIMO and beamforming. Data, control and broadcast channels are all beamformed.
- Ability to support either FDD or TDD modes for 5G radio bands.
- Numerologies of 2N X 15 kHz for subcarrier spacing up to 120 kHz or 240 kHz. Phase 1 likely to support a maximum of 400 MHz bandwidth with 240 kHz subcarrier spacing.
- Carrier aggregation for up to 16 NR carriers.
- Aggregation up to approximately **1 GHz of bandwidth**.





- Error correction through low-density parity codes (LDPC) for data transmission, which are computationally more efficient than LTE turbo codes at higher data rates. Control channels use polar codes.
- Standards-based **cloud RAN** support that specifies a split between the PDCP and Radio Link Control (RLC) protocol layers.
- Self-contained integrated subframes (slots) that combine scheduling, data, and acknowledgement. Benefits include fast and flexible TDD switching, lower latency, and efficient massive MIMO.
- Future-proofing by providing a flexible radio framework that has forward compatibility to support future, currently unknown services, such as URLLC to be specified in Release 16 and unlicensed/shared spectrum.
- Scalable transmission time intervals with short time intervals for low latency and longer time intervals for higher spectral efficiency.
- QoS support using a new model.
- Dynamic co-existence with LTE in the same radio channels.
- Network slicing



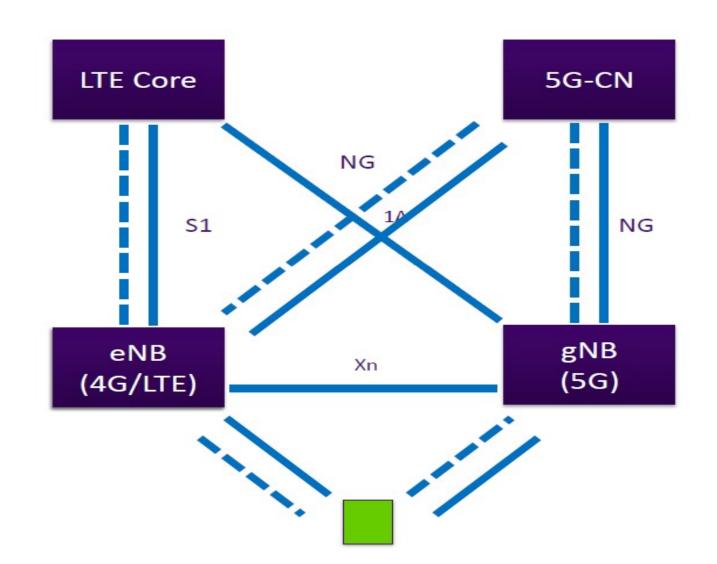


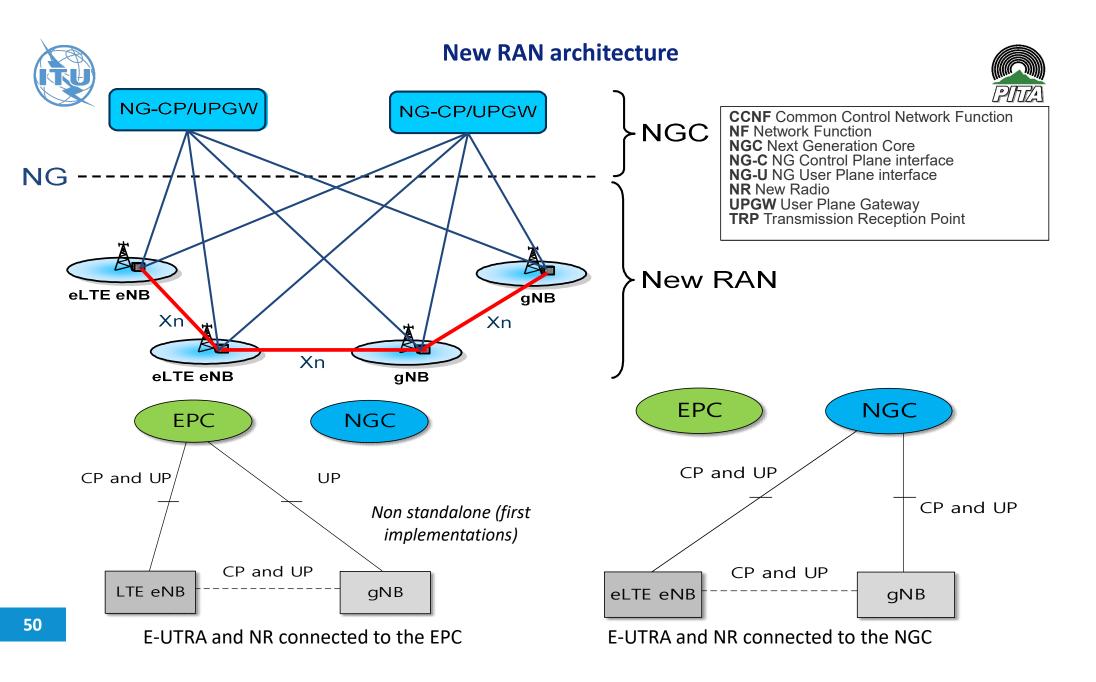
- URLLC (Ultra Reliable Low Latency Communications).
- Unlicensed spectrum operation below 7 GHz, likely based on current LTE approaches such as LAA.
- Integrated access and backhaul.
- NR-based C-V2X.
- Positioning for both commercial and regulatory uses.
- NR for non-terrestrial networks, including satellites.
- Support for radio bands above **52.6 GHz**.
- Dual-carrier, carrier-aggregation, and mobility enhancements.
- UE power consumption reduction.

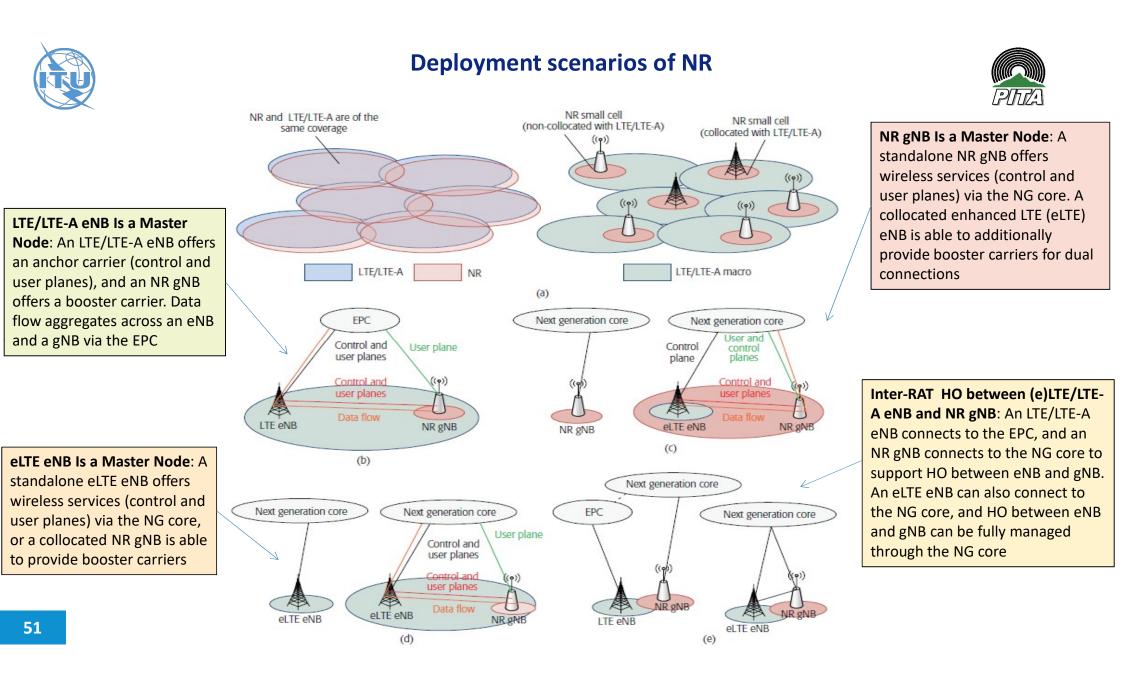


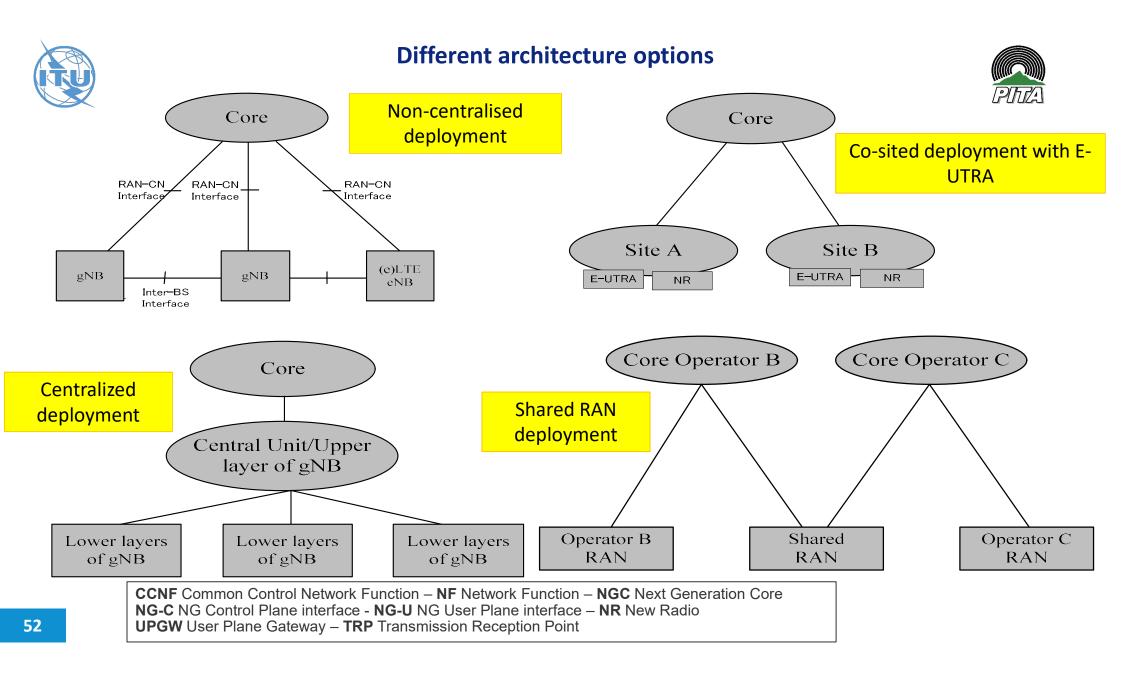
#### **5G Architecture Evolution**



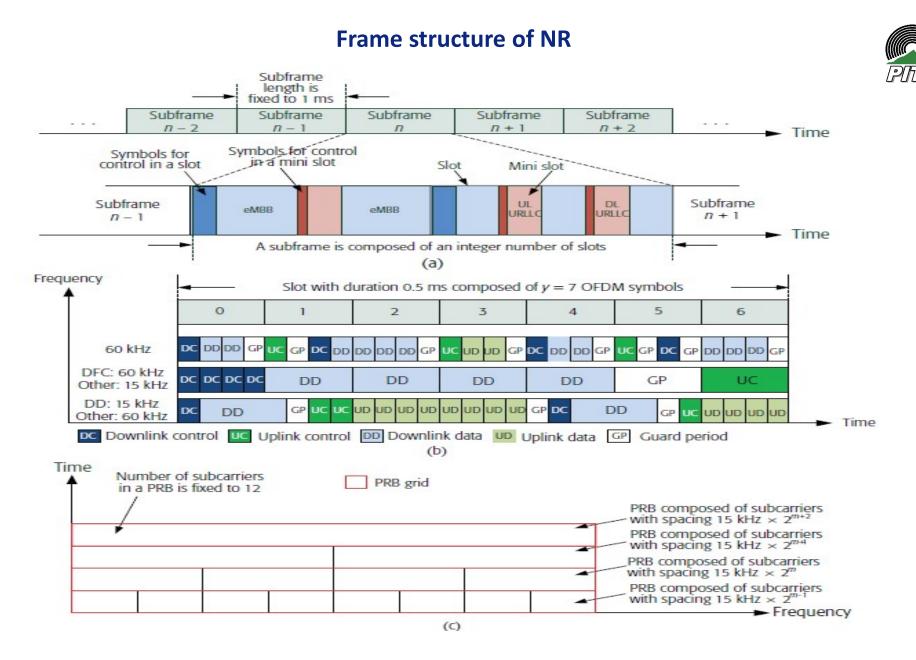














# **Numerology - SCS**



- Scalable subcarrier spacing
- $\Delta f = 2\mu \times 15 \text{ kHz}$
- SCS for PSS, SSS and PBCH
- Sub 6 GHz: 15 or 30 kHz
- 24~52.6 GHz: 120 or 240 kHz
- SCS for NR
- Below 1 GHz: 15/30 kHz

- UE Mandatory: 15k, 30k
- 1~6 GHz: 15/30/60 KHz
- UE Mandatory: 15k, 30k
- UE Optional: 60k
- 24~52.6 GHz: 60/120 kHz, 240 kHz (only for SS)
- UE Mandatory: 60k, 120k

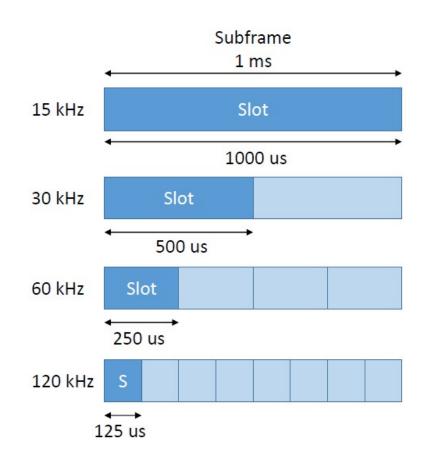
μ	$\Delta f = 2^{\mu} \cdot 15 [\text{kHz}]$	Cyclic prefix	Supported for data	Supported for synch
0	15	Normal	Yes	Yes
1	30	Normal	Yes	Yes
2	60	Normal, Extended	Yes	No
3	120	Normal	Yes	Yes
4	240	Normal	No	Yes



## Frame Structure – Slot



- Frame: 10 ms
- Subframe: 1 ms
- Slot
  - For all SCS with NCP: 14 symbols
  - For 60kHz SCS with ECP: 12 symbols
  - Duration time: 1/  $2^{\mu}$
- Mini-Slot
  - a minimum scheduling unit with 7, 4 or 2 OFDM symbols





#### Numerology – CBW & FFT Size

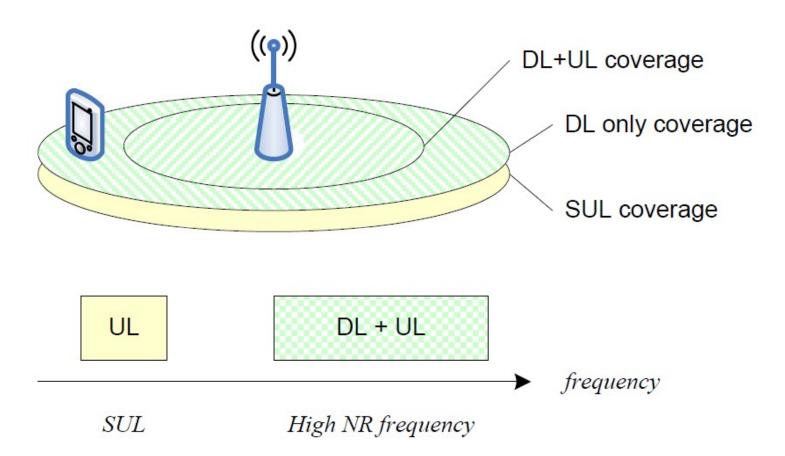


- Numerology CBW & FFT Size
- Channel Bandwidth
- Frequency Range 1 (FR1) Sub 6 GHz: 100 MHz
- Frequency Range 2 (FR2) 24~52.6 GHz: 400 MHz
- UE can support different maximum channel bandwidth in DL and UL (agreed for data channel)
- For single numerology, maximum number of subcarriers per NR carrier is 3300 in Rel-15, i.e. 275 RB
- Resource block
- A resource block is defined as 12 consecutive subcarriers in the frequency domain

Frequency range	SCS (kHz)	Min CHBW (MHz)	Max RB	Max CHBW (MHz)
FR1	15	5	270	50
	30	5	273	100
	60	10	135	100
FR2	60	50	264	200
	120	50	264	400





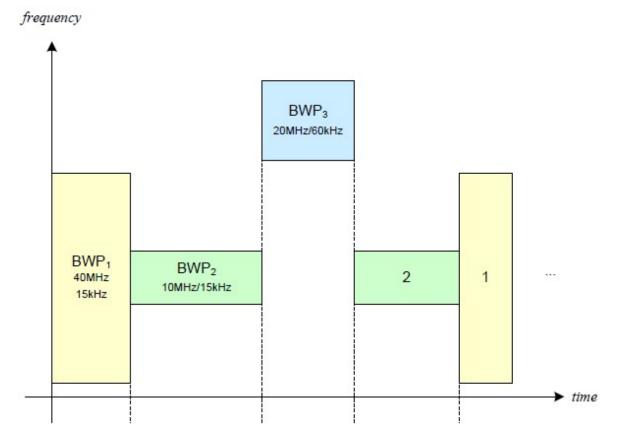




### Bandwidth Part (BWP)



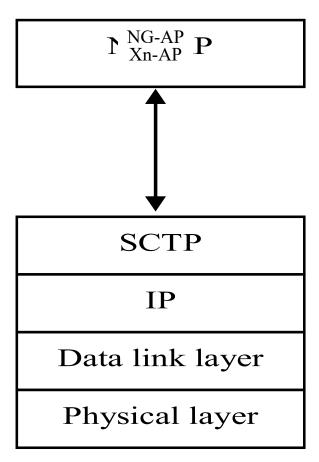
- UE BW can be less than the total BW of the cell and can be adjusted
- Allows to save power during low activity periods
- Increase scheduling flexibility
- Allow different QoS



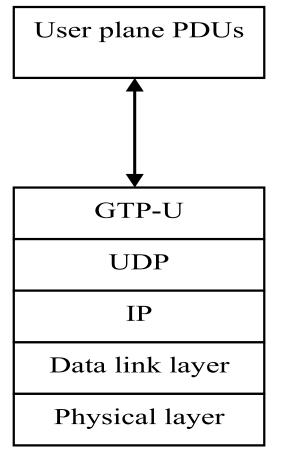


#### **Protocols layers for NG and Xn interfaces**





NG / Xn Interface Control Plane

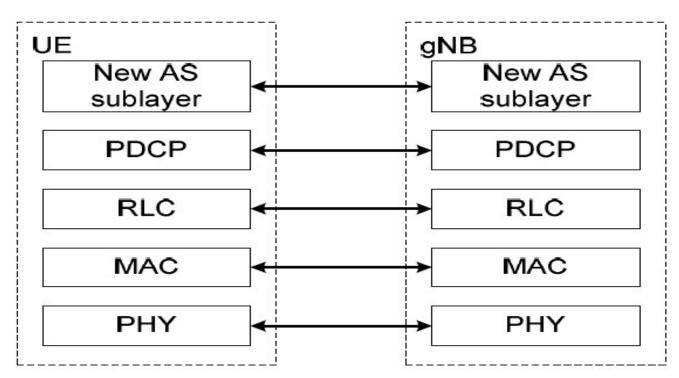


NG-U / Xn protocol structure



#### User plane protocol stack



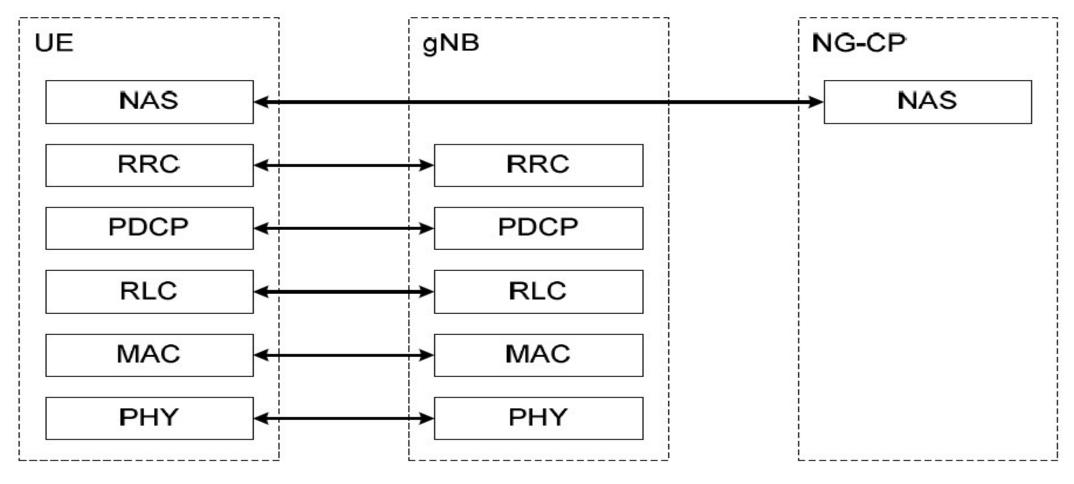


Protocol	Legacy U-plane functions
PDCP	IP header compression and encryption of user data (security) In-order delivery to upper layer and duplicate detection Packet-level retransmissions across links (upon connection re-establishment)
RLC	Concatenation Segmentation and reassembly In-order delivery to upper layer and duplicate detection Byte-level retransmissions (AM only)
МАС	Priority handling between logical channels Concatenation, (De)multiplexing of MAC SDUs and padding



#### **Control plane protocol stack**





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#### Examples of maximum required bitrate on a transmission link for one possible PHY/RF based RAN architecture split

Number of Antenna Ports	Frequency System Bandwidth				
	10 MHz	20 MHz	200 MHz	1GHz	
2	1Gbps	2Gbps	20Gbps	100Gbps	
8	4Gbps	8Gbps	80Gbps	400Gbps	
64	32Gbps	64Gbps	640Gbps	3200Gbps	
256	128Gbps	256Gbps	2560Gbps	12800Gbps	





# **Thank You**